

TikiTaka 3v3 Rules

If nothing else is stated, FIFA's rules applies.

Age categories

Age category is decided by the eldest player's year of birth.

Team registration

Maximum number of players in a team are 5, three players in the field and two replacements (a team must have at least 2 players in the field at any given time). There are no goal keepers in 3v3. Players may only play with one team during a tournament. Changes or additions in the team structure must be done before the first match is played.

Equipment

All players in a team must use shirts in the same color. If both teams would happen to use the same color, it is the visiting team who has to change shirts.

All players must use leg protection. Players without leg protection will not be allowed to play.

Ball sizes: PF7 use size 3, PF8-12 use size 4, PF 13-18 use size 5.

Field measurements

The plane field's recommended size is 18x28 meters. (Minimum 16x25, maximum 20x31).

Goals

Minimum measurements are 65x115 cm, maximum measurements are 120x240 cm.

Match time

Match time is 2x7 minutes with 30 seconds rest (change of sides).

Points

At a group game, the winning team gets 3 points and when there's a draw each team gets 1 point.

Over time at endgame

In case of a draw at the endgame, three minutes of "Golden Goal" is used. The team which first scores during the over time is the winner. If no team scores during the three minutes, the winner will be chosen through penalties. The home team will start with the penalties. The teams will make a penalty every other time until a winner is chosen. The player who makes the penalty will be rotated (no player can make two penalties until everyone had the chance to do a penalty each).

Change of players

Change of players can be done at any time during the match. The change should be done by the middle line.

Fixed situations

All fixed situations are indirect, with the exception of corners and penalties.

5 meter rule

At all fixed situations the defending player must be at least five meters from the ball. If the fixed situation is less than five meters from the offensive goal, the ball has to be placed five meters from the goal, in line with the place where the incident occurred.

Goals

Goals can only be made from a team's offensive plane field.

Offside

There is no offside.

Glide tackling

Glide tackling will lead to a free hit or a penalty (if the glide tackling prevents a clear shot at the goal).

Kick-in

Can be made at any place along the short line with the exception of the goal line.

Penalties

Penalty will be made if a clear chance at the goal is prevented unfairly. Penalty is made from the point of penalty at the centre of the field. All players must place themselves behind the middle line without disturbing or preventing the player who makes the penalty. If the penalty does not result in a goal, it will result in a kick-in for the defending team (also applies if the ball hits the side of the goal).

Sportsmanship

Players, coaches and audience are expected to act with good sportsmanship. Complaining at the judges will not be tolerated. Any such behavior will risk disqualification for the team responsible.